ASHLEY CHEYNELLE

INDIE VOICE-OVER / RATES

YOUR VISION,
MY VOICE

Independent games, animation and creator projects

Indie pricing is informed by the Voice Acting Club (VAC) Indie Rate Guide. Industry, agency, broadcast and large-scale commercial projects are quoted separately under the GVAA-based industry guide.

$65 minimum

Includes up to 10 dialogue lines.

$5 / additional line

Each line beyond the first 10.

Starting at $125

Final pricing depends on session length, performance requirements, and project scope.

$0.25 / word

Short-form indie narration; $100 minimum.

WHAT STANDARD RECORDING INCLUDES

- Character and scene preparation, self-direction, and up to 3 initial takes per line.
- Clean recording with reasonable trims, technical cleanup and appropriate processing.
- One organized delivery, in the agreed file format; basic performance pickups on the original script.

RATE APPLICATION

Dialogue blocks are priced as lines only when they are normal dialogue length. Paragraph-length lines, heavy effort sounds, intensive shouting, unusual vocal requirements and complex accents may require a custom quote. Separate character roles may require separate booking minimums.

For select micro-budget or portfolio-first projects, a reduced fee may be offered at Ashley Cheynelle's discretion. Rates are guidelines for quoting, not guaranteed prices or a commitment to accept every project.

ALL QUOTES SUBJECT TO SCRIPT, SCOPE & AGREED USAGE

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INDIE VOICE-OVER / BOOKING POLICIES

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ADD-ONS AND DELIVERY

Additional editing / audio restoration	**$25 / 30 min**
Individual line splitting / naming	**$0.50 / file***
New dialogue or rewritten lines	**$75 minimum / session**
Extra performance variations / changed direction	**Quoted by scope**
Delivery within 48 hours	**+25% rush surcharge**
Delivery within 24 hours	**+50% rush surcharge**
Specialized creature / strenuous vocals	**Custom quote**

**Charged only when individual exported files are requested and were not included in the original quote.*

Applies to additional recording sessions for new or rewritten dialogue. Actor recording or performance errors are corrected at no charge.

REVISIONS, USAGE AND DELIVERY

- Actor-error corrections are included. One reasonable round of pickups on the approved script is included; rewrites, new lines and changed direction are extra.
- Rates include approved use within one named indie game, animation or production. Separate campaigns, sequels, new productions or expanded licensing require a new agreement.
- Rush timing begins after receipt of the final approved script and confirmed booking. Rush availability is not guaranteed. Booked live-session time is billed even if recording ends early.
- The final quote confirms scope, payment or deposit, number of roles, delivery specifications, schedule, credit and portfolio-use permissions before recording begins.

AI VOICE PROTECTION / AGREEMENT REQUIRED

No AI training, cloning, modeling, synthetic voice generation or voice conversion using my recordings or likeness without separate written authorization. Any AI-related use must be disclosed and approved in writing before work begins.